

# Robust Task-Parallel Solution of the Triangular Sylvester Equation

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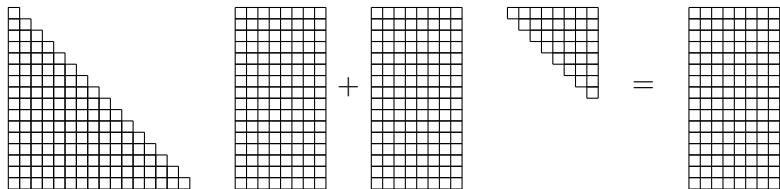
# Triangular Sylvester Equation

Solve

$$\begin{matrix} \mathbf{A} & \mathbf{X} & + & \mathbf{X} & \mathbf{B} & = & \mathbf{C} \\ (m \times m) & (m \times n) & & (m \times n) & (n \times n) & & (m \times n) \end{matrix}$$

where  $\mathbf{A}$ ,  $\mathbf{B}$  are triangular. The unique solution  $\mathbf{X}$  exists iff

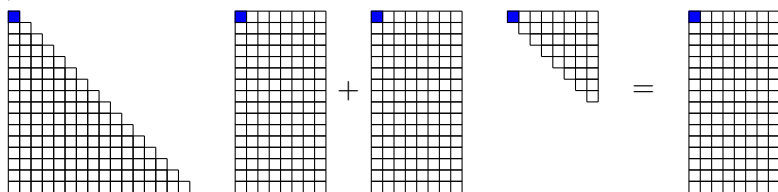
$$\sigma(\mathbf{A}) \cap \sigma(-\mathbf{B}) = \emptyset.$$



We store  $\mathbf{X}$  on top of  $\mathbf{C}$ .

# Scalar solution of the triangular Sylvester equation

$$a_{ij}x_{ij} + x_{ij}b_{jj} = c_{ij} - \sum_{k=1}^{i-1} a_{ik}x_{kj} - \sum_{k=1}^{j-1} x_{ik}b_{kj}$$

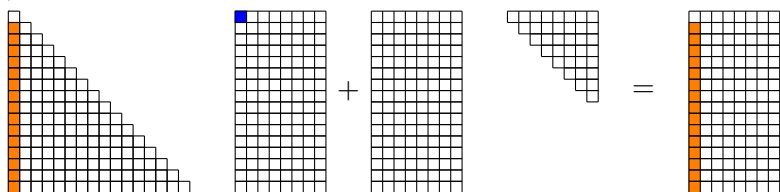


Solve

$$a_{11}x_{11} + x_{11}b_{11} = c_{11}$$

# Scalar solution of the triangular Sylvester equation

$$a_{ij}x_{ij} + x_{ij}b_{jj} = c_{ij} - \sum_{k=1}^{i-1} a_{ik}x_{kj} - \sum_{k=1}^{j-1} x_{ik}b_{kj}$$



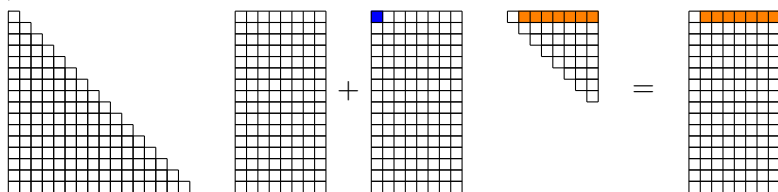
Update:

**for**  $k \leftarrow 2 : m$

|  $c_{k,1} \leftarrow c_{k,1} - a_{k,1}x_{11}$

# Scalar solution of the triangular Sylvester equation

$$a_{ij}x_{ij} + x_{ij}b_{jj} = c_{ij} - \sum_{k=1}^{i-1} a_{ik}x_{kj} - \sum_{k=1}^{j-1} x_{ik}b_{kj}$$



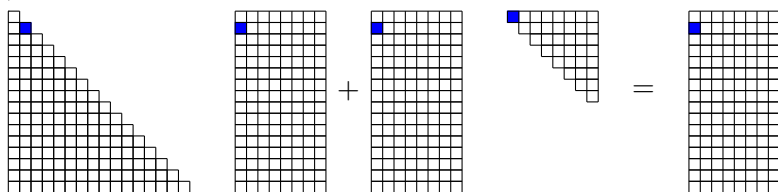
Update:

**for**  $l \leftarrow 2 : n$

|  $c_{1,l} \leftarrow c_{1,l} - x_{11}b_{1,l}$

# Scalar solution of the triangular Sylvester equation

$$a_{ij}x_{ij} + x_{ij}b_{jj} = c_{ij} - \sum_{k=1}^{i-1} a_{ik}x_{kj} - \sum_{k=1}^{j-1} x_{ik}b_{kj}$$

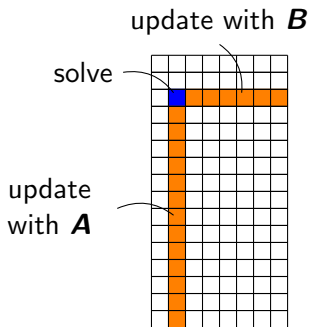


Solve

$$a_{22}x_{21} + x_{21}b_{11} = c_{21}$$

# Scalar algorithm

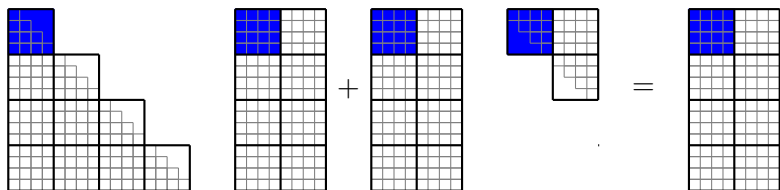
$$a_{ii}x_{ij} + x_{ij}b_{jj} = c_{ij} - \sum_{k=1}^{i-1} a_{ik}x_{kj} - \sum_{k=1}^{j-1} x_{ik}b_{kj}$$



```
for row  $i \leftarrow 1, 2, \dots, m$   
  for column  $j \leftarrow 1, 2, \dots, n$   
    Solve  $a_{ii}x_{ij} + x_{ij}b_{jj} = c_{ij}$   
     $c_{ij} \leftarrow x_{ij}$   
    for  $k \leftarrow i + 1, i + 2, \dots, m$   
       $c_{kj} \leftarrow c_{kj} - a_{ki}x_{ij}$   
    for  $\ell \leftarrow j + 1, j + 2, \dots, n$   
       $c_{i\ell} \leftarrow c_{i\ell} - x_{ij}b_{j\ell}$   
return C
```

# Tiled solution of the triangular Sylvester equation

$$\mathbf{A}_{ij}\mathbf{X}_{ij} + \mathbf{X}_{ij}\mathbf{B}_{jj} = \mathbf{C}_{ij} - \sum_{k=1}^{i-1} \mathbf{A}_{ik}\mathbf{X}_{kj} - \sum_{k=1}^{j-1} \mathbf{X}_{ik}\mathbf{B}_{kj}$$



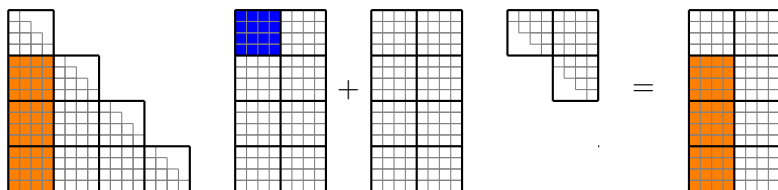
Solve with inner triangular Sylvester equation solver (SYLV)

$$\mathbf{A}_{11}\mathbf{X}_{11} + \mathbf{X}_{11}\mathbf{B}_{11} = \mathbf{C}_{11}$$



# Tiled solution of the triangular Sylvester equation

$$\mathbf{A}_{ij}\mathbf{X}_{ij} + \mathbf{X}_{ij}\mathbf{B}_{jj} = \mathbf{C}_{ij} - \sum_{k=1}^{i-1} \mathbf{A}_{ik}\mathbf{X}_{kj} - \sum_{k=1}^{j-1} \mathbf{X}_{ik}\mathbf{B}_{kj}$$



Tile updates with DGEMM

for  $k \leftarrow 2 : m/b$

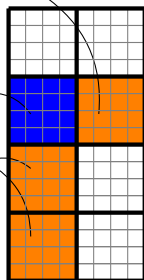
|  $\mathbf{C}_{k1} \leftarrow \mathbf{C}_{k1} - \mathbf{A}_{k1}\mathbf{X}_{11}$

//  $b$ : tile size

# Tiled algorithm

$$\mathbf{A}_{ij}\mathbf{X}_{ij} + \mathbf{X}_{ij}\mathbf{B}_{jj} = \mathbf{C}_{ij} - \sum_{k=1}^{i-1} \mathbf{A}_{ik}\mathbf{X}_{kj} - \sum_{k=1}^{j-1} \mathbf{X}_{ik}\mathbf{B}_{kj}$$

UPDATE with  $\mathbf{B}$



SYLV

UPDATE  
with  $\mathbf{A}$

for *tile row*  $i \leftarrow 1, 2, \dots, m/b$

for *tile column*  $j \leftarrow 1, 2, \dots, n/b$

Solve  $\mathbf{A}_{ij}\mathbf{X}_{ij} + \mathbf{X}_{ij}\mathbf{B}_{jj} = \mathbf{C}_{ij}$  (SYLV)

$\mathbf{C}_{ij} \leftarrow \mathbf{X}_{ij}$

for  $k \leftarrow i + 1, i + 2, \dots, m/b$

|  $\mathbf{C}_{kj} \leftarrow \mathbf{C}_{kj} - \mathbf{A}_{ki}\mathbf{C}_{ij}$  (UPDATE)

for  $\ell \leftarrow j + 1, j + 2, \dots, n/b$

|  $\mathbf{C}_{i\ell} \leftarrow \mathbf{C}_{i\ell} - \mathbf{C}_{ij}\mathbf{B}_{j\ell}$  (UPDATE)

return  $\mathbf{C}$

# Equivalent Linear System

$$\begin{matrix} \mathbf{A} & \mathbf{X} & + & \mathbf{X} & \mathbf{B} & = & \mathbf{C} \\ (m \times m) & (m \times n) & & (m \times n) & (n \times n) & & (m \times n) \end{matrix}$$

$$\left( \mathbf{I}_n \otimes \mathbf{A} + \mathbf{B}^T \otimes \mathbf{I}_m \right) \text{vec } \mathbf{X} = \text{vec } \mathbf{C}$$

**Example.**  $m = n = 3$ .

$$\left( \left( \begin{array}{c|c|c} \mathbf{A} & & \\ \hline & \mathbf{A} & \\ \hline & & \mathbf{A} \end{array} \right) + \left( \begin{array}{c|c|c} b_{11}l_3 & & \\ \hline b_{12}l_3 & b_{22}l_3 & \\ \hline b_{13}l_3 & b_{23}l_3 & Al_3 \end{array} \right) \right) \text{vec } \mathbf{X} = \text{vec } \mathbf{C}$$

Consider  $\mathbf{A} = \mathbf{B}^T = \frac{1}{4} \begin{pmatrix} 1 & & \\ -4 & 1 & \\ -4 & -4 & 1 \end{pmatrix}$ ,  $\mathbf{C} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ .

## Growth in the solution entries

$$\left( \begin{array}{ccc|ccc} \frac{1}{2} & & & & & \\ -1 & \frac{1}{2} & & & & \\ -1 & -1 & \frac{1}{2} & & & \\ \hline -1 & & & \frac{1}{2} & & \\ & -1 & & -1 & \frac{1}{2} & \\ & & -1 & -1 & -1 & \frac{1}{2} \\ \hline -1 & & & -1 & & \frac{1}{2} \\ & -1 & & & -1 & \frac{1}{2} \\ & & -1 & & & -1 \\ & & & & -1 & -1 & \frac{1}{2} \end{array} \right) \begin{pmatrix} 2 \\ 4 \\ 12 \\ 4 \\ 16 \\ 64 \\ 12 \\ 64 \\ 304 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Reassemble the matrix:

$$\mathbf{X} = \begin{pmatrix} 2 & 4 & 12 \\ 4 & 16 & 64 \\ 12 & 64 & 304 \end{pmatrix}$$

You ignore overflow at your own risk!

## Scaled triangular Sylvester equation

$$\mathbf{A}(\alpha^{-1}\mathbf{X}) + (\alpha^{-1}\mathbf{X})\mathbf{B} = \mathbf{C}$$

- ▶  $\alpha \in (0, 1]$  effectively extends the floating-point range
- ▶ Avoid overflow by *dynamic* downscaling of solution
- ▶ Overflow threshold in double-precision  $\Omega = 2^{1023}$

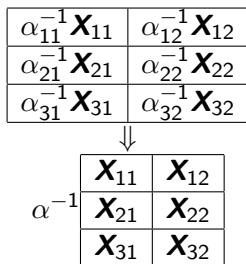
correct matrix	representation in double-precision	scaled representation
$\begin{pmatrix} 2^{1024} & 2^{1023} \\ 0 & 2^{-10} \end{pmatrix}$	$\begin{pmatrix} \infty & 2^{1013} \\ 0 & 2^{-10} \end{pmatrix}$	$\left(\frac{1}{2}\right)^{-1} \begin{pmatrix} 2^{1023} & 2^{1022} \\ 0 & 2^{-11} \end{pmatrix}$

# Scaled tiled triangular Sylvester equation

- ▶ Associate every tile  $\mathbf{X}_{ij}$  with one scaling factor  $\alpha_{ij} \in (0, 1]$
- ▶ Represent tile  $\mathbf{X}_{ij}$  as scaled tile  $\alpha_{ij}^{-1} \mathbf{X}_{ij}$
- ▶ Solve the tile-locally scaled tiled triangular Sylvester equation

$$\mathbf{A}_{ii}(\alpha_{ij}^{-1} \mathbf{X}_{ij}) + (\alpha_{ij}^{-1} \mathbf{X}_{ij}) \mathbf{B}_{jj} = \mathbf{C}_{ij} \\ - \sum_{k=1}^{i-1} \mathbf{A}_{ik}(\alpha_{kj}^{-1} \mathbf{X}_{kj}) - \sum_{k=1}^{j-1} (\alpha_{ik}^{-1} \mathbf{X}_{ik}) \mathbf{B}_{kj}$$

- ▶ The products  $\alpha_{ij}^{-1} \mathbf{X}_{ij}$  are never explicitly formed
- ▶ Reduce  $\alpha_{ij}$  to global scaling factor  $\alpha$



# Robust tiled algorithm

$$\mathbf{A}_{ii}(\alpha_{ij}^{-1} \mathbf{X}_{ij}) + (\alpha_{ij}^{-1} \mathbf{X}_{ij}) \mathbf{B}_{jj} = \mathbf{C}_{ij} - \sum_{k=1}^{i-1} \mathbf{A}_{ik}(\alpha_{kj}^{-1} \mathbf{X}_{kj}) - \sum_{k=1}^{j-1} (\alpha_{ik}^{-1} \mathbf{X}_{ik}) \mathbf{B}_{kj}$$

Set all  $\alpha_{ij} \leftarrow 1$

for tile row  $i \leftarrow 1, 2, \dots, m/b$

for tile column  $j \leftarrow 1, 2, \dots, n/b$

Solve  $\mathbf{A}_{ii}(\beta^{-1} \mathbf{X}_{ij}) + (\beta^{-1} \mathbf{X}_{ij}) \mathbf{B}_{jj} = \mathbf{C}_{ij}$  (ROBUSTSYLV)

$[\alpha_{ij}, \mathbf{C}_{ij}] \leftarrow [\beta, \mathbf{X}_{ij}]$

for  $k \leftarrow i + 1, i + 2, \dots, m/b$

$\alpha_{kj}^{-1} \mathbf{C}_{kj} \leftarrow \alpha_{kj}^{-1} \mathbf{C}_{kj} - \mathbf{A}_{ki}(\alpha_{ij}^{-1} \mathbf{C}_{ij})$  (ROBUSTUPDATE)

for  $\ell \leftarrow j + 1, j + 2, \dots, n/b$

$\alpha_{i\ell}^{-1} \mathbf{C}_{i\ell} \leftarrow \alpha_{i\ell}^{-1} \mathbf{C}_{i\ell} - (\alpha_{ij}^{-1} \mathbf{C}_{ij}) \mathbf{B}_{j\ell}$  (ROBUSTUPDATE)

Reduce  $\alpha \leftarrow \min_{i,j} \{\alpha_{ij}\}$

Scale all tiles consistently  $\mathbf{C}_{ij} \leftarrow (\alpha/\alpha_{ij}) \mathbf{C}_{ij}$

return  $[\alpha, \mathbf{C}]$

# ROBUSTUPDATE( $[\alpha, \mathbf{A}]$ , $[\beta, \mathbf{B}]$ , $[\gamma, \mathbf{C}]$ )

$$\eta \leftarrow \min\{\alpha, \beta, \gamma\}$$

$$\zeta \leftarrow \text{PROTECTUPDATE}((\eta/\gamma)\|\mathbf{C}\|_\infty, (\eta/\alpha)\|\mathbf{A}\|_\infty, (\eta/\beta)\|\mathbf{B}\|_\infty)$$

$$\delta \leftarrow \eta\zeta$$

$$\mathbf{D} \leftarrow (\delta/\gamma)\mathbf{C} - [(\delta/\alpha)\mathbf{A}] [(\delta/\beta)\mathbf{B}]$$

**return**  $[\delta, \mathbf{D}]$

Used to compute

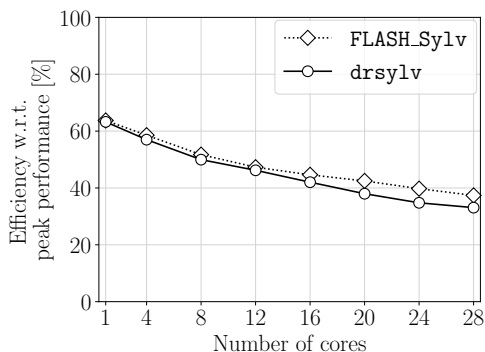
$$\delta^{-1}\mathbf{D} \leftarrow \gamma^{-1}\mathbf{C} - \mathbf{A}(\beta^{-1}\mathbf{B})$$

$$\delta^{-1}\mathbf{D} \leftarrow \gamma^{-1}\mathbf{C} - (\alpha^{-1}\mathbf{A})\mathbf{B}$$



# Race on $m = n = 10000$

Comparison with non-robust task-parallel FLASH\_Sylv (libflame)  
No numerical scaling required

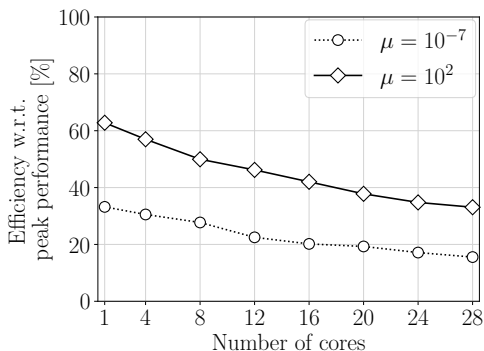


The overhead of overflow protection is negligible when numerical scaling is not necessary.

## Race on $m = n = 10000$

$\mu = 10^2$ : No numerical scaling required (best case)

$\mu = 10^{-7}$ : Numerical scaling required in every step (worst case)



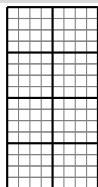
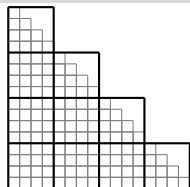
Numerical scaling is costly, but without it the problem cannot be solved.

# Summary

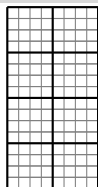
- ▶ Already simple systems can have quickly growing solutions
- ▶ Dynamic scaling of the solution allows us to avoid overflow
- ▶ Tile-local scaling factors close the gap between libflame/FLASH\_Sylv and LAPACK/dtrsyl without sacrificing parallel scalability
- ▶ Overhead from overflow protection is negligible when numerical scaling is not necessary
- ▶ Works for quasi-triangular  $\mathbf{A}$ ,  $\mathbf{B}$ , too

There is no reason to not use a robust solver!

# Task graph



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